## AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

## LISTING OF CLAIMS:

1. (Currently amended) A method, comprising:

receiving an input signal associated with a reminder event;

determining a source of the reminder event;

determining a type of the reminder event; and

outputting a control signal to an actuator, the control signal configured to cause the actuator to output a first haptic effect associated with the source of the reminder event and output a second haptic effect associated with the type of the reminder event.

2. (Original) The method of claim 1 wherein the reminder event includes one of an appointment, a meeting, and a pre-scheduled activity.

3. (Canceled)

4. (Original) The method of claim 1 wherein the haptic effect is output to a handheld communication device.

5. (Currently amended) A method, comprising:

receiving an input signal associated with a status event;

determining a source of the status event;

determining a type of the status event; and

outputting a control signal to an actuator at a prescribed time after receiving the input

signal, the control signal configured to cause the actuator to output a first haptic effect associated

with the source of the status event and output a second haptic effect associated with the type of

the status event.

6.      (Original)  The method of claim 5 wherein the status event includes one of an

advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading

event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.

7.      (Canceled)

8.      (Original)  The method of claim 5 further comprising extracting a haptic code from the

input signal, the control signal being based at least in part on the haptic code.

9.      (Original)  The method of claim 5 wherein the haptic effect is output to a handheld

communication device.

10.     (Currently Amended)  A computer-readable medium containing executable instructions

which cause a data processing system to perform a method, the methodon which is encoded

program code, comprising:

~~program code for~~ receiving an input signal associated with a reminder event;

determining a source of the reminder event;

determining a type of the reminder event; and

~~program code for~~ outputting a control signal to an actuator, the control signal configured

to cause the actuator to output a first haptic effect associated with the source of the reminder

event and a second haptic effect associated with the type of the reminder event.

11.     (Original)  The computer-readable medium of claim 10 wherein the reminder event

includes one of an appointment, a meeting, and a pre-scheduled activity.

12.     (Canceled)

13.     (Currently amended)  The computer-readable medium of claim 12 further comprising

~~program code to generate~~ generating a plurality of control signals, each control signal being

associated with a haptic effect.

14.     (Currently amended)  A computer-readable medium containing executable instructions

which cause a data processing system to perform a method, the method ~~on which is encoded~~

~~program code,~~ comprising:

program code for receiving an input signal associated with a status event;

determining a source of the status event;

determining a type of the status event; and

~~program code for~~ outputting a control signal to an actuator at a prescribed time after receiving the input signal, the control signal configured to cause the actuator to output a <u>first</u> haptic effect associated with the<u> source of the</u> status event<u> and a second haptic effect associated with the type of the status event</u>.

15.    (Original)  The computer-readable medium of claim 14 wherein the status event includes one of an advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.

16.    (Canceled)

17.    (Currently Amended)  The computer-readable medium of claim 14 further comprising ~~program code for~~ extracting a haptic code from the input signal, the control signal being based at least in part on the haptic code.

18 - 19. (Canceled)

20.    (Currently amended)  An apparatus, comprising:

a body;

a processor;

an actuator coupled to the body and in communication with the processor; and

a memory in communication with the processor, the memory storing program code

executable by the processor, including:

program code for receiving an input signal associated with a reminder event;

program code for determining a source of the reminder event;

program code for determining a type of the reminder event; and

program code for outputting a control signal to an actuator, the control signal

configured to cause the actuator to output a first haptic effect associated with the source

of the reminder event and a second haptic effect associated with the type of the reminder

event.

21.     (Currently amended)  The apparatus of claim 20 wherein the body is included in a

handheld communication device.

22.     (Original)  The apparatus of claim 21 wherein the handheld communication device

includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a

pager, a two-way radio, a portable computer, a game console controller, a personal gaming

device, and an MP3 player.

23.     (Original)  The apparatus of claim 20 wherein the reminder event includes one of an

appointment, a meeting, and a pre-scheduled activity.

24.     (Canceled)

25.    (Original)  The apparatus of claim 24 wherein the memory further stores a haptic lookup

table, the selection being based on the haptic lookup table.

26.    (Currently amended)  The apparatus, comprising:

a body;

a processor;

an actuator coupled to the body and in communication with the processor; and

a memory in communication with the processor, the memory storing program code

executable by the processor, including:

program code for receiving an input signal associated with a status event;

program code for determining a source of the status event;

program code for determining a type of the status event; and

program code for output a control signal to an actuator at a prescribed time after

receiving the input signal, the control signal configured to cause the actuator to output a

first haptic effect associated with the source of the status event and a second haptic effect

associated with the type of the status event.

27.    (Currently amended)  The apparatus of claim 26 wherein the body is ~~included in~~ a

handheld communication device.

28.    (Original)  The apparatus of claim 27 wherein the handheld communication device

includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a

pager, a two-way radio, a portable computer, a game console controller, a personal gaming

device, and an MP3 player.

29.    (Original) The apparatus of claim 26 wherein the status event includes one of an

advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading

event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.

30.    (Canceled)

31.    (New) The method of claim 1, wherein at least a portion of the first haptic effect and the

second haptic effect are output at a same time.

32.    (New) The method of claim 5, wherein at least a portion of the first haptic effect and the

second haptic effect are output at a same time.

33.    (New) The computer-readable medium of claim 10, wherein at least a portion of the first

haptic effect and the second haptic effect are output at a same time.

34.    (New) The computer-readable medium of claim 14, wherein at least a portion of the first

haptic effect and the second haptic effect are output at a same time.

35.    (New) The apparatus of claim 20, wherein at least a portion of the first haptic effect and the second haptic effect are output at a same time.


36.    (New) The apparatus of claim 26, wherein at least a portion of the first haptic effect and the second haptic effect are output at a same time.